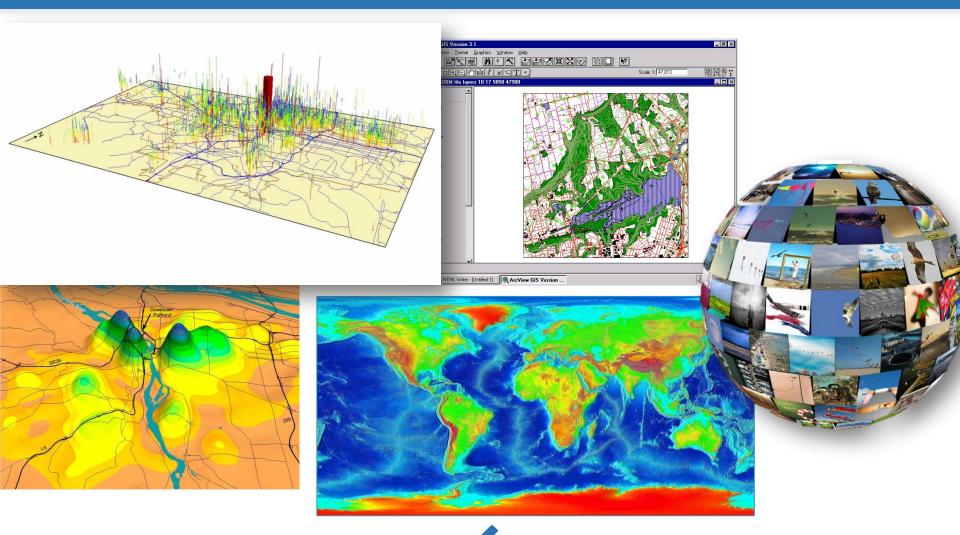
## **Principles of GEOVISUALIZATION**



#### Geovisualization

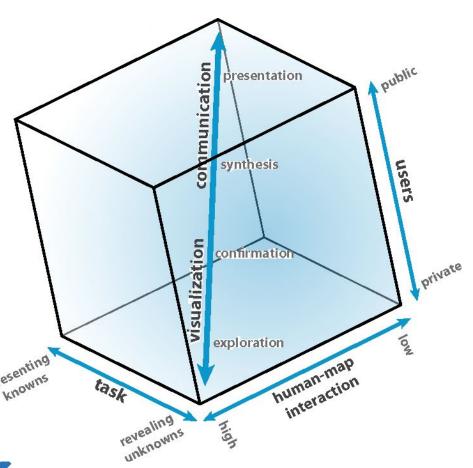
- ... codes and encodes spatial information.
- ... includes interface design, interactivity, generalization and publishing.
- ... offers a method for seeing the unseen.
- ... is the process of transforming information into a visual form, enabling users to observe the information.
- ... enables to perceive visually features which are hidden in the data but nevertheless are needed for data exploration and analysis.
- ... is used to explore, analyze, synthesize, and present spatial data. Today's geovisualization enlarges conventional map design.
- ... typically uses an interactive computer environment for data exploration, it entails the creation of multiple (including 3-D) representations of spatial data, or it allows the representation of changes over time.

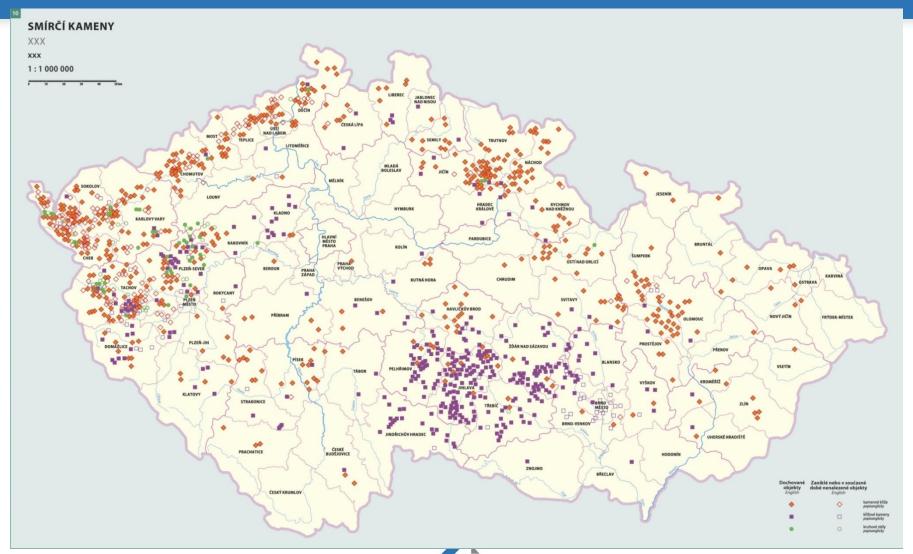


Nature of geovisulization

fundamental to effective geovisualization is an understanding of:

- ✓ how human cognition shapes GIS usage
- ✓ how people think about space and time
- how spatial environments might be better represented using computers and digital da





Research goals of geovisualization

- exploration/exploitation of data and informatio
- enhancing understanding of concepts and proce
- gaining new (unexpected, profound) insights
- making invisible visible
- effective presentation of significant features
- quality control of simulations, measurements
- increasing scientific productivity
- medium of communication/collaboration



Augmented reality	Web mapping
Landscape Visualization	Virtuality
Data mining	Exploratory data analysis
Scientific geo-visualization	Virtual reality
Visual analytics	Digital Cartography

#### Three key messages of Geovisualization

#### **Geovisualization is relevant!**

Modern visualization is key to humankind. Without maps, we would be spatially blind.
Knowledge about spatial relations and location of objects are most important for
enabling economic development, for managing and administering land, for handling
disasters and crisis situations, or simply to be able to make decisions on a personal
scale on where and how to go to a particular place.

#### Geovisualization is modern!

 New and innovative technologies have an important impact on what map makers are doing. Maps can be derived automatically from geodata acquisition methods, smart models of geodata can be built, and a whole range of presentation forms is now available.

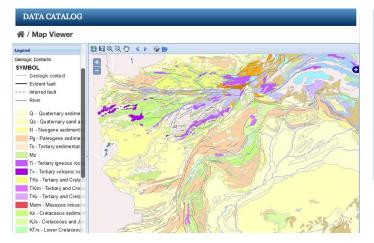
#### Geovisualization is attractive!

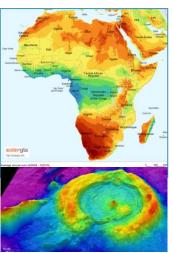
 Maps and other geovisualization products are attractive. Many people like to use maps; to play around with maps, for instance, on the Internet; or simply to look at them. We can witness a dramatic increase in the number of users and use of geovisualization currently.

- ✓ Printed maps
- ✓ Web maps
- ✓ Mobile maps
- ✓ Infographics
- ✓ Dashboards
- ✓ 3D maps
- **✓** Haptic maps
- ✓ Map animations
- ✓ User experiments
- ✓ Multimedia maps
- ✓ Image maps
- ✓ Atlases
- ✓ Story maps
- ✓ Virtual maps
- ✓ Swipe map

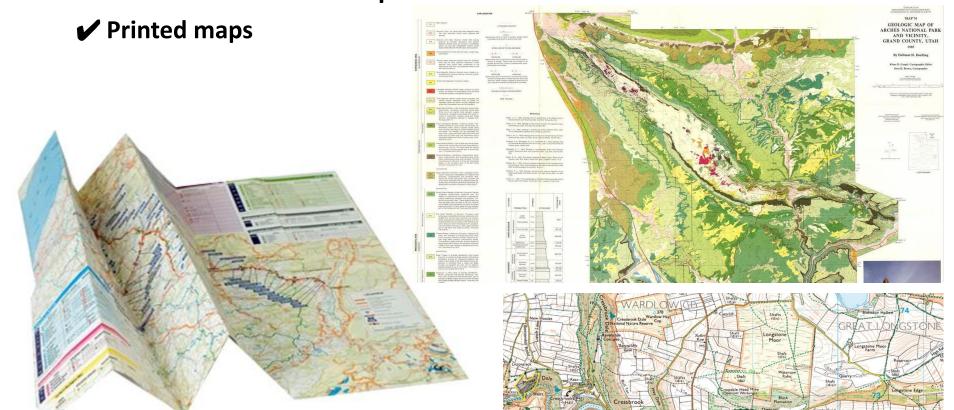


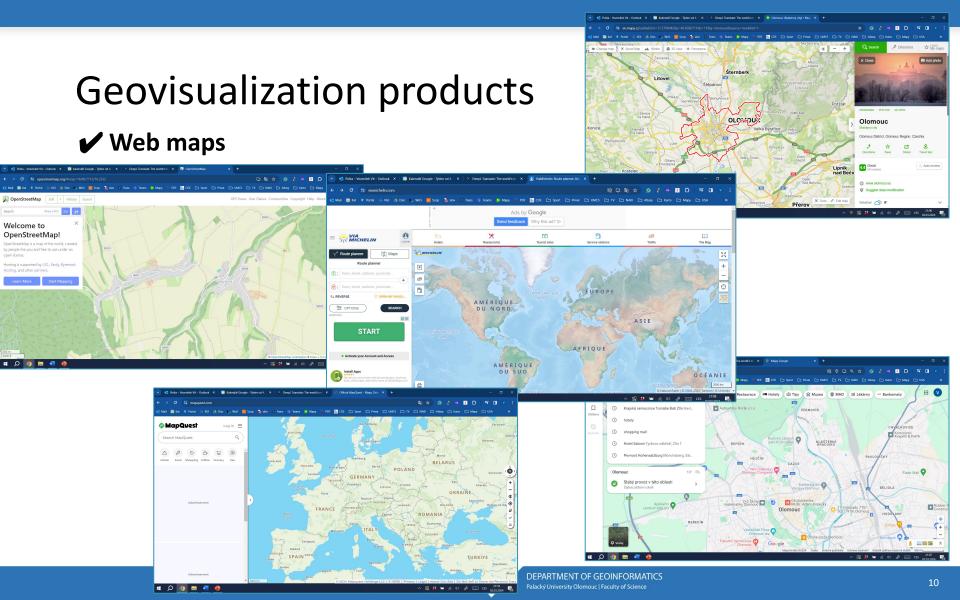












✓ Mobile maps







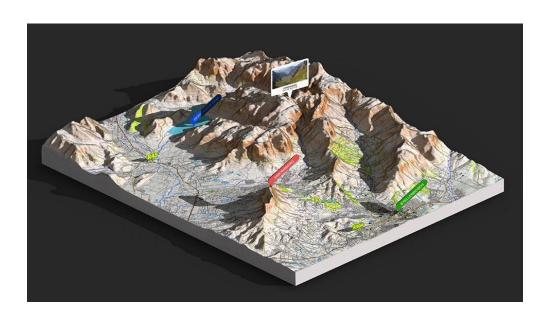




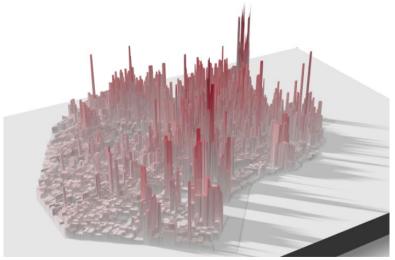




✓ 3D maps







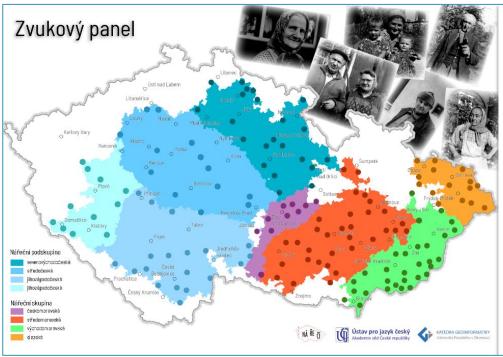
✓ Map animations







#### ✓ Multimedia maps



#### Nářeční zvukové ukázky

V tomto panellu jsou použity nahrávky z Archivu zvukových záznamů nářečních promluv. uložaného v dlalektologickém oddělení útravu pro jazyk český AV ČR. Základ tohoto archivu tvoří nářeční audionahrávky, které byly pořízovány v evybraných obcích blavet terénního výzkumu pro Český jazykový otlaz v 80. a 70. lesech 20. století. Tyto audiožazmaný (nahrané ješná a starých kotoučových magnetofonech) byly ve spoluprád s Českým rozhlasem převedeny do digitání podoby. Výběr z vyprávní našel využít v knize České nářeční restry (1976) a v šestém diel Českého jazykového artissu. Dodatsích (2011) jehot žoučástí pou 12 CD.

Archív je neustále obohacován o nové audiozáznamy, získané/

 (a) během dalších nářečních výzkumů uskutečňovaných pracovníky dialektologického oddělení ÚJČ AV ČR od 80. let 20. století.

 (b) z diplomových a disertačních prací dialektologického zaměření,

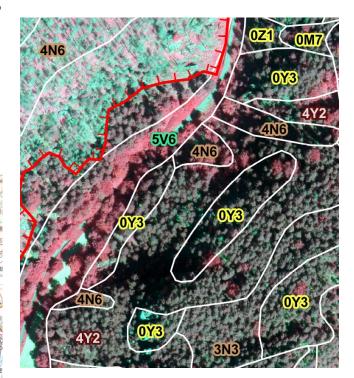
(c) prostřednictvím studentských stáží v dialektologickém oddělení.

V některých lokalitách byly zvukové záznamy pořízeny v různých čásových obdobích a od respondentů rozdílného věku, což umožňuje porovnat míru uchování nářečí v mluvě více generací.

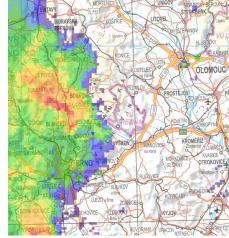
#### Ovládání zvukového panelu

Dotknutím se libovolného bodu v mapě se otevře seznam lokalit, pro které je možné přehrát ukázku

✓ Image maps









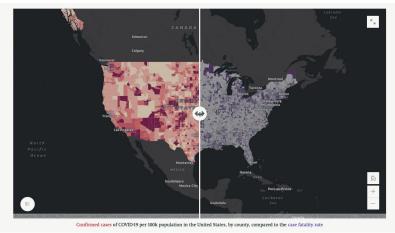
✔ Virtual maps



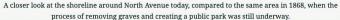


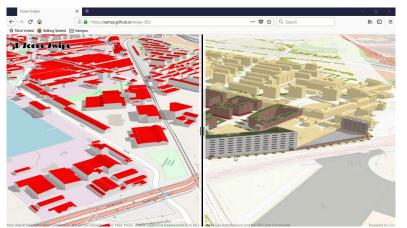
✓ Swipe map



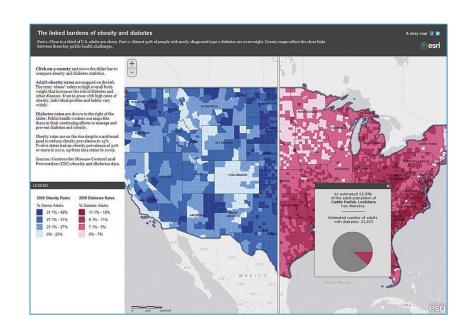








#### ✓ Story maps







**✔** Haptic maps



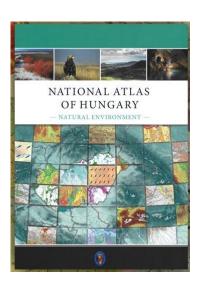




✓ Atlases







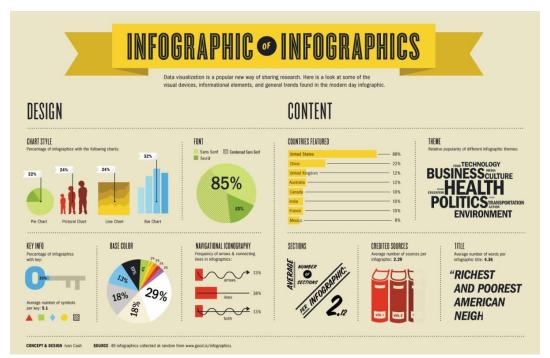


#### ✓ Dashboards

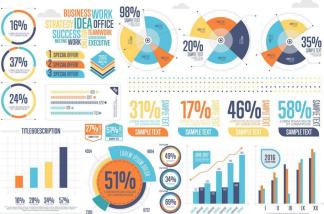




✓ Infographics





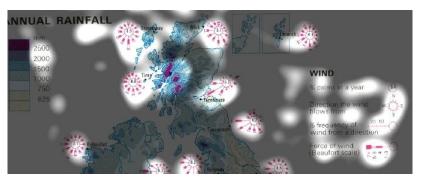


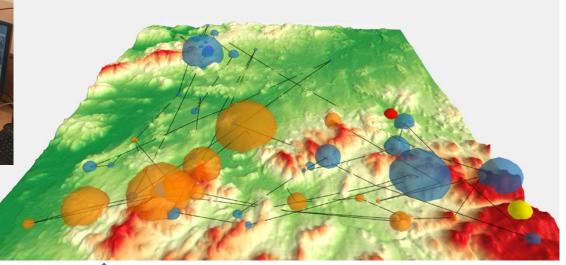


## Geovisualization products INVAL RAINFALL

✓ User experiments







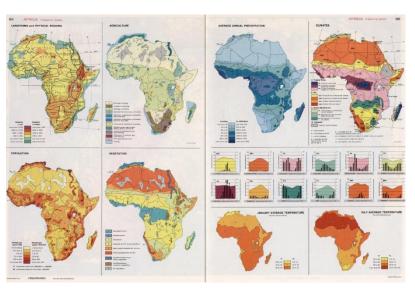
### **Principles of Geovisualization???**

- ☐ forget what they told you about maps in surveying and remote sensing
- ☐ not one global school of cartography, but several different schools of cartography
- ☐ cartography gave rise to geoinformatics
- ☐ 80% of information is spatial
- ☐ three laws of geovisualization

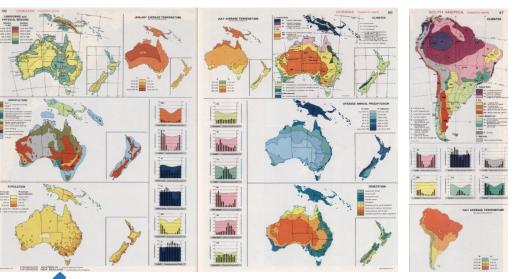
#### 1<sup>st</sup> law of geovisualization

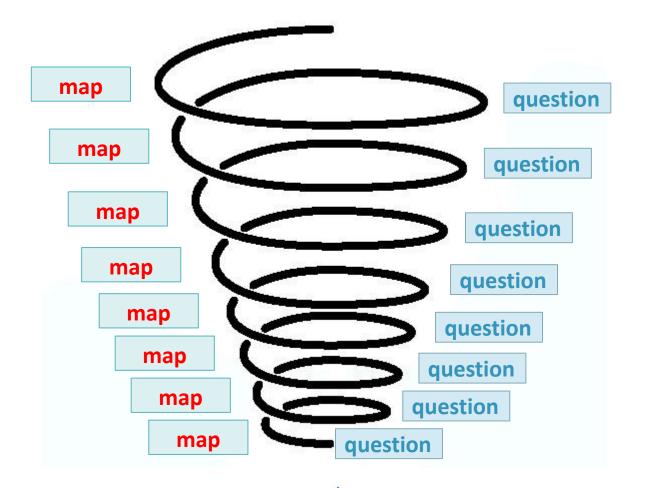
### Principle of geographical space

#### What is spatial can be mapped



#### what can be mapped is spatial

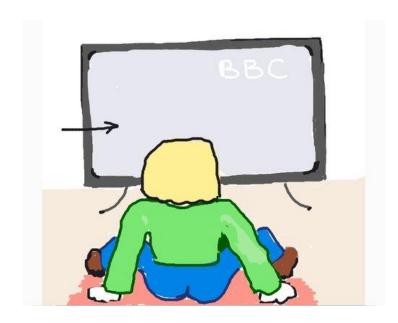




#### <sup>2nd</sup> law of geovisualization

## **Principle of concept**

Think Roford Vou Draw





#### **GEOVISUALIZATION**: MAP and CARTOGRAPHY

A **map** is a symbolized representation of geographical reality, representing selected features or characteristics, resulting from the creative effort of its author's execution of choices, and is designed for use when spatial relationships are of primary relevance.

**Cartography** is the discipline dealing with the art, science and technology of making and using maps.

## photo vs. image vs. map









#### 3<sup>rd</sup> law of geovisualization

## Principle of map language

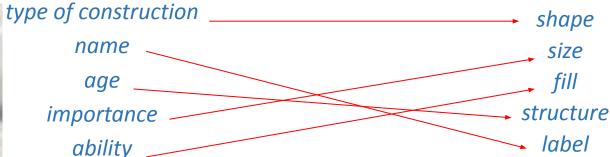
## spatial phenomena

characteristics

#### cartographic symbol

variables







#### Visual variable



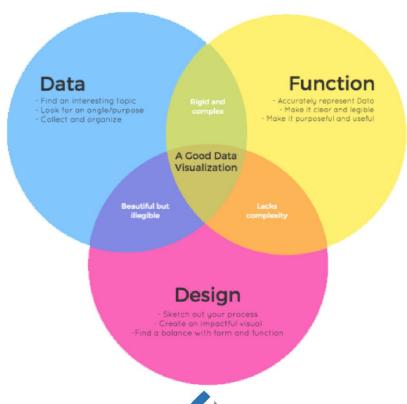
Jasques Bertin (1918-2010) Semiologie Graphique (Semiology of Graphics) (1967)

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#### Dynamic visual variables

- ✓ visual variables can be used on the individual frames of an animation in such a way that these images effectively communicate the cartographic message to the user, while the movement of the animation gives the message an extra dimension and "new energy"
- ✓ using animated maps helped users grasp the contents of a message in a more effective manner compared to using traditional static maps
- ✓ six dynamic visual variables
  - ✓ moment
  - ✓ duration
  - ✓ frequency
- ✓ order
- ✓ rate of change
- ✓ synchronisation

## (geo)Data Visualization



#### Data and Geodata Visualization



#### Geovisualization | Data

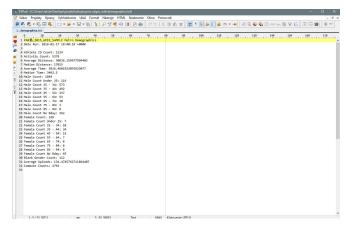
#### Spatial data (geodata)

- most information has a spatial context
  - inc. coordinates = precise location on the Earth

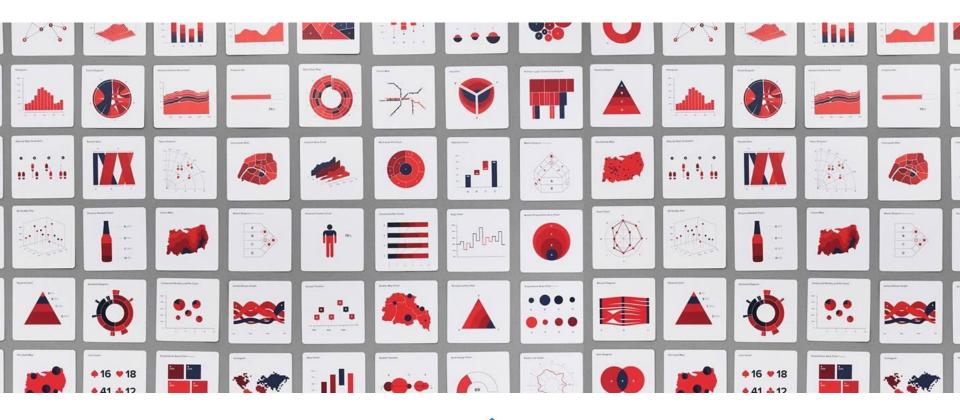


#### **Non-Spatial data**

- attribute data
- additional information with explanatory meaning
- numbers, pictures, codes, etc.



### Geovisualization | Methods

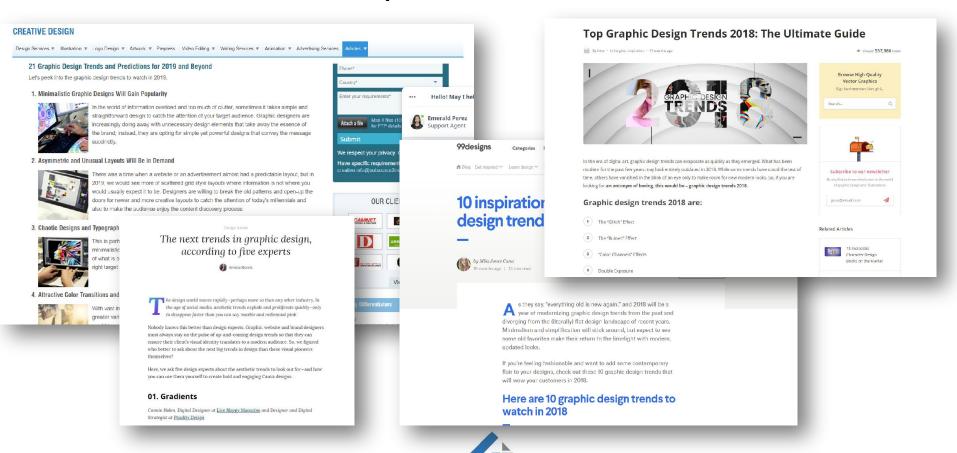


### Geovisualization | Trends

#### Watch and follow trends

- ... to know how to do it
- ... to know how not to do it
  - ... to do something **seasonal** follow trends
  - ... to do something **timeless** do not follow trends
    - ... to be **minimalistic** "beauty in simplicity"
    - ... to be **visual** make visualisations and say it with pictures

### Geovisualization | Trends

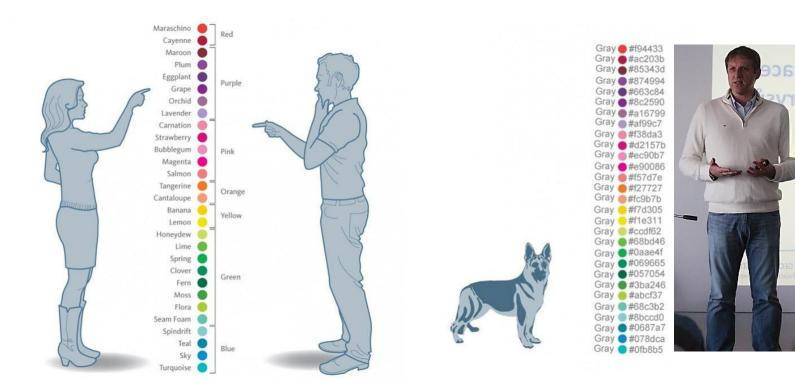


## COLOR EMOTION GUIDE



- Yellow represents optimism, warmth, and clarity
- Orange represents confidence (for pay attention)
- Red represents urgency, sexy, exciting and passion
- Purple represents royalty and trust
- Blue represents streng
- Green represents growth and moneyth and calmness
- Black represents
   elegance, sophistication, and
   class

### Geovisualization | Colours



# Jakub Konicek's quiz | Guess the most expensive logo!

















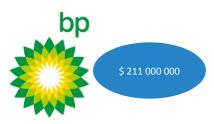






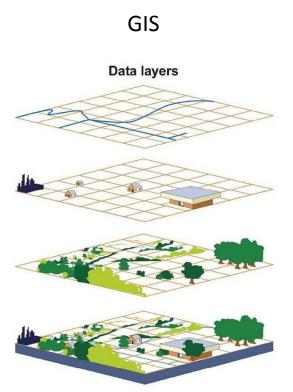






### How to make an attractive geovisualization

## Spatial data Data source Street data **Buildings** data Vegetation data Integrated data



#### (Vector)-friendly SW



#### **DESIGNER'S LIFE**







newfinal.psd

newfinalfinal.psd



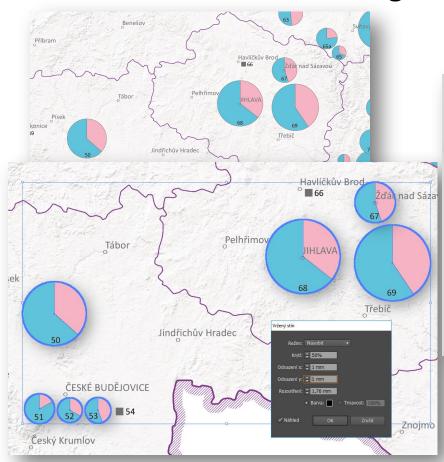


ure.psd

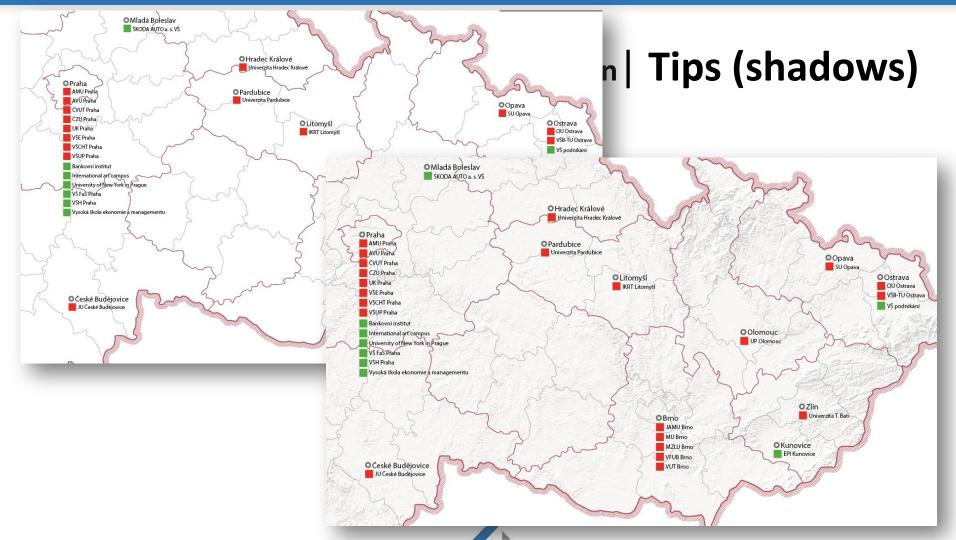




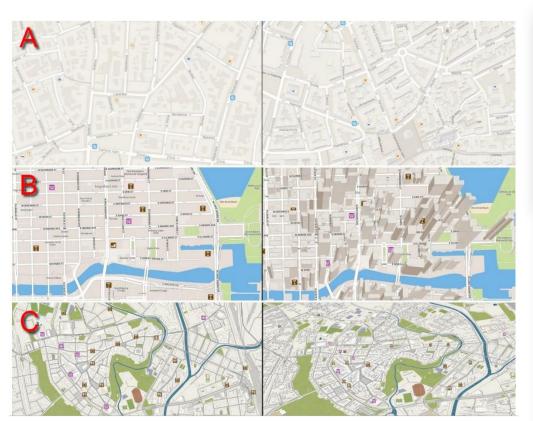
### How to make an attractive geovisualization | Tips (shadows)

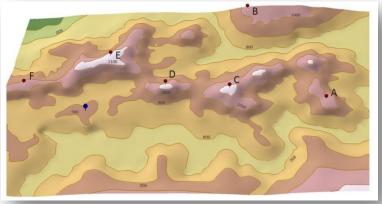


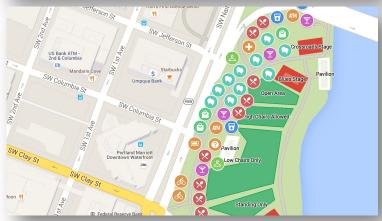




### How to make an attractive geovisualization | Tips (3D)



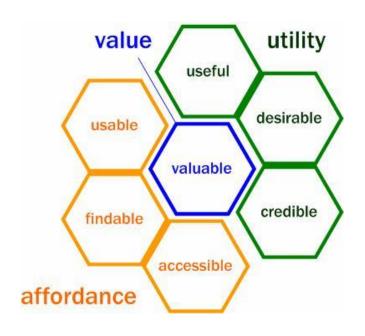




# Add more **attributes** and promote **information**

- transform an attribute information to the graphical visualization
- **spatial / non-spatial** visualization
- use proper and correct methods
- think carefully



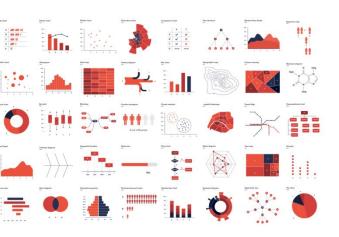


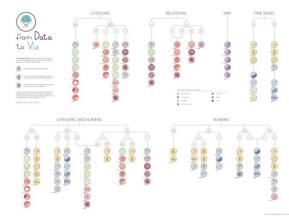
# Add more **attributes** and promote **information**

https://datavizproject.com/

https://www.data-to-viz.com/

https://datavizcatalogue.com/







### The Elements of Design

(the tools to make art)

Line		Horizontal, vertical, diagonal Straight, curved, dotted, broken Thick, thin
Shape	Å	2D (two dimensional)/ flat Geometric (square, circle, oval, triangle) Organic (all other shapes)
Form		3D (three dimensional) Geometric (cube, sphere, cone) Organic (all other forms such as: people, animals, tables, chairs, etc)
Colour		Refers to the wavelengths of light Refers to hue (name), value (lightness/darkness), intensity(saturation, or amount of pigment), and temperature (warm and cool) Relates to tint, tone and shade
Texture		The feel, appearance, thickness, or stickiness of a surface (for example: smooth, rough, silky, furry)
Space	Y	The area around, within, or between images or parts of an image Relates to perspective Positive and negative space
Value		The darkness or lightness of a color. White added to a color makes it a <i>tint</i> . Black added to a color makes it a <i>shade</i> .

### The Principles of Design

(how to use the tools to make art)

Pattern	A regular arrangement of alternated or repeated elements (shapes, lines, colours) or motifs.
Contrast 🛉	The juxtaposition of different elements of design (for example: rough and smooth textures, dark and light values) in order to highlight their differences and/or create visual interest, or a focal point
Emphasis	Special attention/importance given to one part of a work of art (for example, a dark shape in a light composition). Emphasis can be acheived through placement, contrast, colour, size, repetition Relates to focal point.
Balance	A feeling of balance results when the elements of design are arranged symmetrically or asymmetrically to create the impression of equality in weight or importance.
Proportion/ Scale	The relationship between objects with respect to size, number, and so on, including the relation between parts of a whole.
Harmony	The arrangement of elements to give the viewer the feeling that all the parts of the piece form a coherent whole.
Rhythm/ Movement	The use of recurring elements to direct the movement of the eye through the artwork. There are five kinds of rhythm: random, regular, alternating, progressive, and flowing. The way the elements are organized to lead the eye to the focal area. Movement can be directed for example, along edges and by means of shape and colour.

Statistical oriented

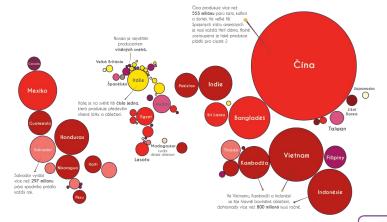
### Time oriented

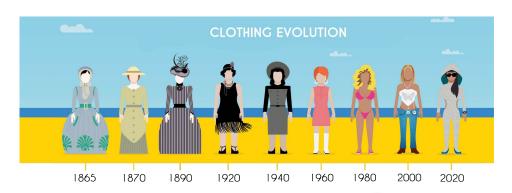
### **Geography** oriented

### Process based

#### **BYL JEDNOU JEDEN HIPSTER**









#### Where to find...

#### **Data**

#### Colors

- http://colorbrewer2.org/
- https://coolors.co/ https://color.adobe. https://brandcolors.net/

#### Free pictures

- <a href="https://www.sitebuilderreport.com/stock-up">https://www.sitebuilderreport.com/stock-up</a>
- http://www.resplashed.comhttps:// www.pexels.com/
- <a href="https://www.toptal.com/designers/">https://www.toptal.com/designers/</a>
   subtlepatterns/
- https://www.videvo.net/ https://www.fiverr.com/

#### Free vectors

- http://www.freepik.com/
- https://www.designermill.comhttp:/ /freebbble.com/
- http://www.fribbble.com/ https://pixelbuddha.net/
- https://www.flaticon.com/

#### **Tools**

- http://datavizproject.com
   https://piktochart.com/
   https://www.sumopaint.com/home
- https://www.canva.com/create/info graphics/
- https://venngage.com/
- http://www.creativeblog.com/infog raphic/tools-2131971
- https://infogr.am/
- https://www.easel.ly/
- https://www.fiverr.com/
- https://www.sitebuilderreport.com/
- https://www.webydo.com/
- <a href="https://pablo.buffer.com/">https://pablo.buffer.com/</a>
- https://placeit.net/
- http://www.recitethis.com/
- https://chartlr.com/
- http://mkweb.bcgsc.ca/tableviewer
- https://www.webydo.com

#### Inspiration

- <a href="http://www.informationisbeautiful.">http://www.informationisbeautiful.</a>
   net/
- https://www.revolvv.com/
- https://bost.ocks.org/mike/ http://faculty.nps.edu/rdfricke/docs/ /Visualizing%20HSCB%20Data.pdf
- http://www.swissinfographics.com/ archives/524
- <a href="http://infowetrust.com/tag/classicviz/">http://infowetrust.com/tag/classicviz/</a>
   z/
- http://www.datavis.ca/milestones/
- <a href="http://guides.co/search?q=infograp">http://guides.co/search?q=infograp</a>
   <a href="http://guides.co/search?q=infograp">hic</a>
- https://ourworldindata.org/ https://www.oddityviz.com/
- <a href="http://www.datasketch.es/">http://www.datasketch.es/</a>
- http://visualoop.com



## Thank you for your attention.



Co-funded by the European Union

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